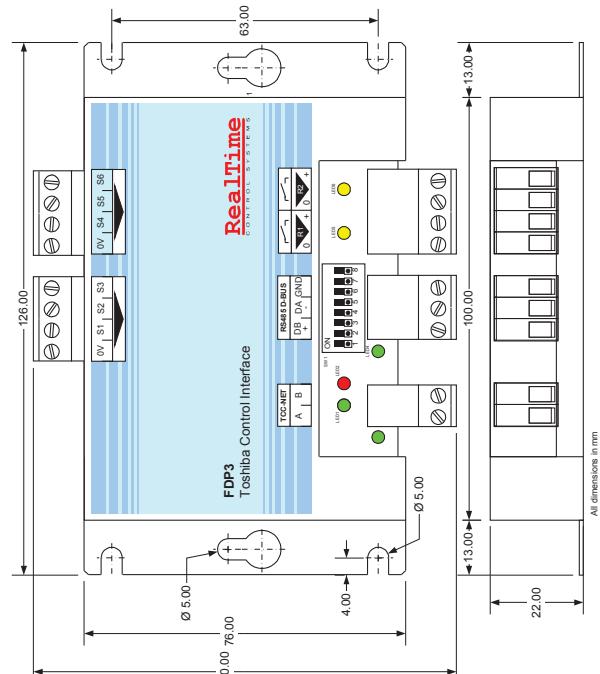


FDP3 Toshiba Interface v1.02

Installation and Operating Instructions



FDP3 Standard BMS Mode

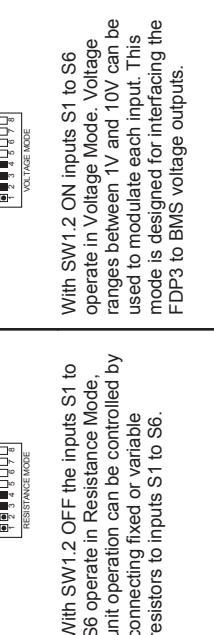
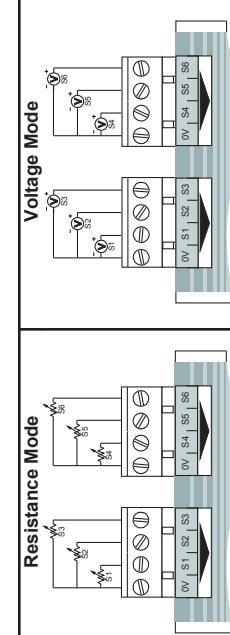
The FDP3 operates in Standard BMS Mode with SW1.1 in the OFF position.

ON	1	2	3	4	5	6	7	8
----	---	---	---	---	---	---	---	---

FDP3 Configuration Switches SW1 - SW1.8

In Standard BMS Mode The FDP3 Inputs S1 to S6 allow individual control of various unit operating parameters. Each input corresponds to a specific unit setting shown in the table to the right. If an input is left unconnected then the corresponding setting will remain at a default value.

The configuration switch SW1.2 changes the inputs S1 to S6 between Resistance and Voltage modes.



Functions

The FDP3 is a low cost monitoring and control interface for Toshiba VRF and Split ranges of air-conditioners. The interface is compatible with all units that have a TCC-NET A,B remote controller network connection. No other network adaptor cards are required even for split A/C units.

FDP3 Description

HARDWIRED CONTROL. Unit control can be achieved through resistance inputs using potentiometer and volt-free contact inputs.

BMS INTEGRATION. Unit control can be achieved through 1-10V voltage inputs integrated with BMS control outputs.

REMOTE CONTROLLER Facility to individually lock and remote controller buttons associated with unit control.

RUN/FAULT Outputs. Readback of all indoor and outdoor unit fault codes and unit run status.

DUTY/STANDBY. Run/standby rotation with run on fault and programmable rotation period.

MODBUS.RS485 Modbus Control and Monitoring Functions.

Warnings and Cautions

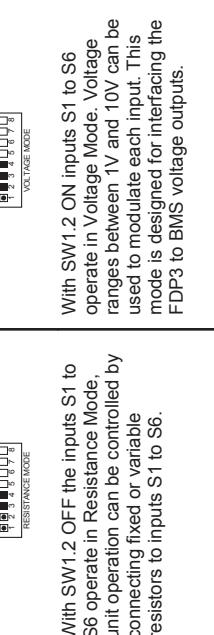
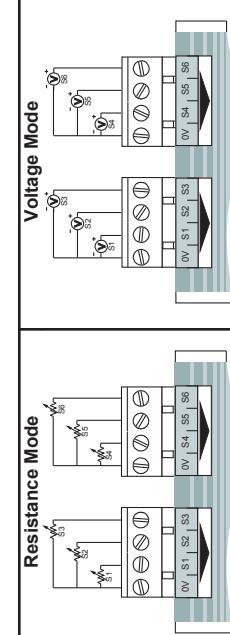
- Do not exceed the specified fault relay ratings
- Observe precautions for handling Electrostatic Sensitive Devices

FDP3 Standard BMS Mode

The FDP3 operates in Standard BMS Mode with SW1.1 in the OFF position.

In Standard BMS Mode The FDP3 Inputs S1 to S6 allow individual control of various unit operating parameters. Each input corresponds to a specific unit setting shown in the table to the right. If an input is left unconnected then the corresponding setting will remain at a default value.

The configuration switch SW1.2 changes the inputs S1 to S6 between Resistance and Voltage modes.



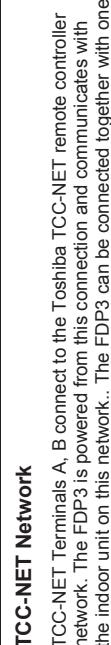
Functions

With SW1.2 ON inputs S1 to S6 operate in Resistance Mode, unit operation can be controlled by connecting fixed or variable resistors to inputs S1 to S6.

With SW1.2 OFF the inputs S1 to S6 operate in Voltage Mode. Voltage ranges between 1V and 10V can be used to modulate each input. This mode is designed for interfacing the FDP3 to BMS voltage outputs.

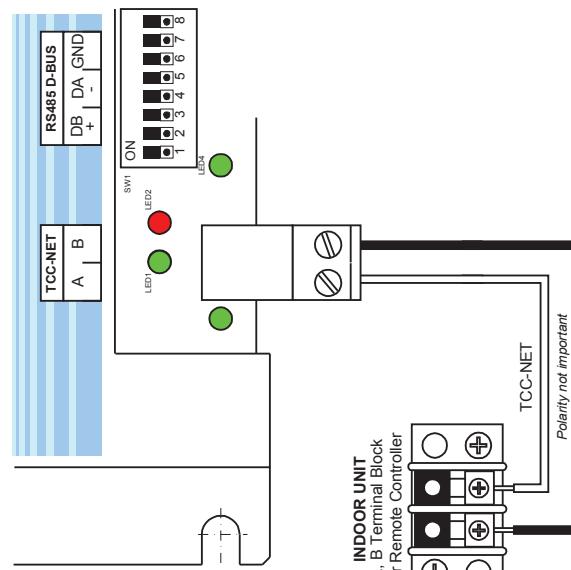
Resistance kΩ	<=0.4	1.1	1.8	2.5	3.2	3.9	4.6	5.4	6.1	6.8	7.5	8.2	8.9	9.6	>200k
Voltage V	1.3	2.0	2.6	3.3	3.9	4.5	5.2	5.8	6.5	7.1	7.8	8.4	9.0	9.7	<1
S1 Sepoint	18	19	20	21	22	23	24	25	26	27	28	29	30	31	•21
S2 Fanspeed	AUTO	AUTO	Stop												
S3 Mode	AUTO	HEAT	Swing	S1,S3,S5	S3,S5										
S4 Louvre		FAN	0 Degree												
S6 Lock		COOL	15 Degree												
Resistance kΩ		HIGH	DRY	45 Degree											
Voltage V		LOW	DRY	75 Degree											
S1 Sepoint		MED	DRY	90 Degree											
S2 Fanspeed		HIGH	DRY												
S3 Mode		•AUTO	•AUTO	•swing											
S4 Louvre															
S6 Lock															
Resistance kΩ															
Voltage V															

S5 On/Off	Resistance kΩ	Voltage V
•OFF	>5Ω	<3.5V
ON	<1kΩ	>3.5V



TCC-NET Network

TCC-NET Terminals A, B connect to the Toshiba TCC-NET remote controller network. The FDP3 is powered from this connection and communicates with the indoor unit on this network.. The FDP3 can be connected together with one Toshiba remote controller.



FDP3 Standard Operation Inputs

When S6 is NOT operating in Local mode the inputs S1 to S5 allow control of the A/C unit operating parameters. The lock status of the input determines if the corresponding remote controller buttons are locked or unlocked.

If an input is locked then the remote controller button is locked and the input value on S1 to S5 will always be written to the unit. In the locked mode the input will also override central controller operation.

If the input is not locked then the input will operate in a *Last-Touched* mode with the remote controller in which updates from the input will only be written when a change occurs.

When input S6 is configured in Local mode then the A/C unit operates stand-alone and inputs S1 to S5 will not affect the operation of the unit.

FDP3 Standard Operation Outputs

The FDP3 has two output relays (maximum rating 1A 24VDC, / 30VAC). The relay outputs are configured as follows:

Output	Name	Operation
R1	Run	A/C Unit Operation
R2	Fault	Closed on any unit fault

Using advanced configuration it is possible to change relay functionality and invert operation.

FDP3 Group Control

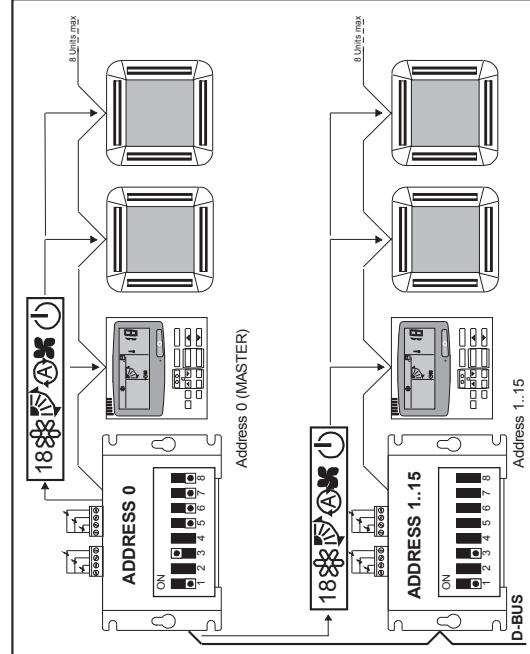
Connecting additional FDP3 controllers as slaves allows larger groups of units to be controlled from the master. Setting SW1.3 ON on FDP3 Address 0 (Master) causes the settings of the Master to be written to Addresses 1 to 15 (Slaves). The position of SW1.3 on the Slaves determines if the Slave operate in Locally Locked or Centrally Locked mode.

Note that in Group Control mode it is not possible to attach an external Modbus Master to the network.

Local Locked Group Control

A Slave FDP3 configured with SW1.3 OFF will operate in Locked Slave Group Control. Input S6 on each FDP3 determines the local Lock state of the device. When inputs are locked then the local S1 to S5 input values will be written to the A/C units and the corresponding remote controller buttons will be locked.

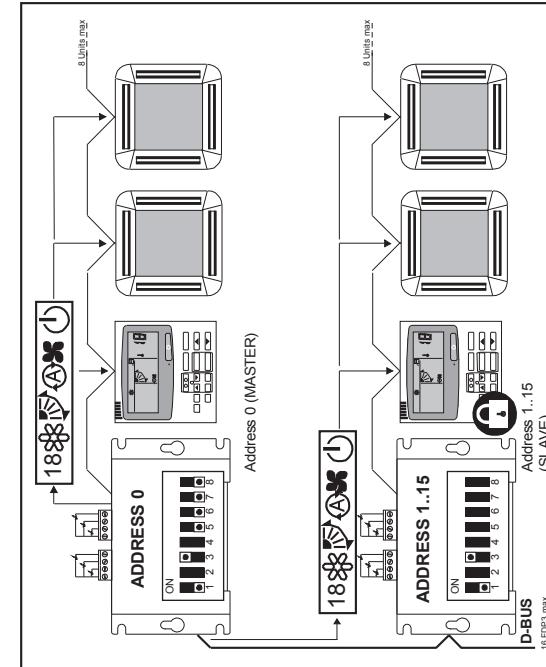
If an input is configured as Last Touched mode by the Remote Controller, or a change to an Input on either the Slave or the Master device.



Central Locked Group Control

A Slave FDP3 configured with SW1.3 ON will operate in Locked Master Group Control. Input S6 on each FDP3 determines the local Lock state of the device. When inputs are locked then the control value from the Group Master will be written to the A/C units and the corresponding remote controller button will be locked.

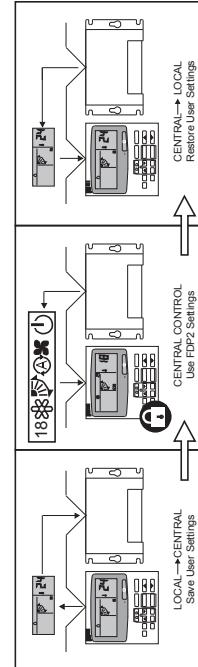
If an input is configured as Last Touched mode by input S6 then the unit operation is determined by the Remote Controller, or a change to an Input on either the Slave or the Master device.



Local Restore BMS Mode SW1.4

SW1.4 enables Local Restore Mode on master and slave FDP3. In this mode the remote controller settings are saved when the FDP2 enters central/locked operation. When the remote controller returns to local operation the saved settings are restored to the remote controller.

Local Restore operation is shown in the following figure.



Duty/Standby Rotation Period

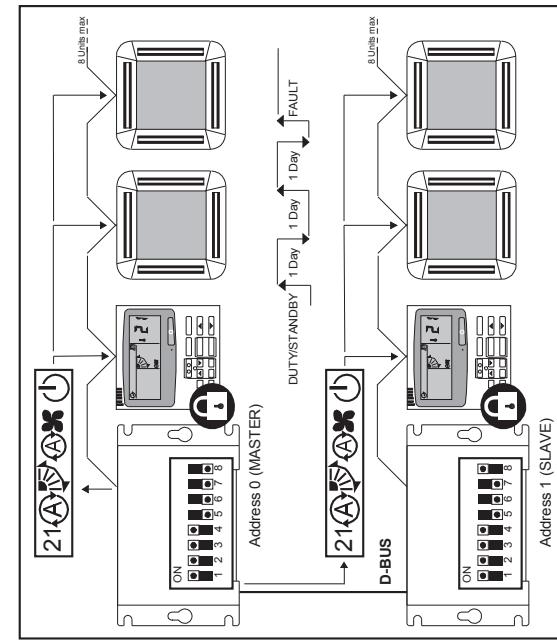
The default rotation period is 1 Day. Alternative rotation periods can be selected by linking the FDP3 inputs as shown in the table below. Note that the 1 Minute rotation period is for commissioning purposes only and should not be used for long term unit operation.

Configuration	Rotation Period
	1 Day (default)
	1 Minute (temporary operation only)
	60 Minute
	6 Hour
	2 Days
	1 Week
	2 Week

Duty/Standby Operation

Duty/Standby will alternately run two systems on alternating run/standby rotation. If a fault occurs on either system then both systems are switched off until the fault is cleared. The default rotation period is 24 hours, alternative rotation periods can be selected by linking inputs S1 to S6.

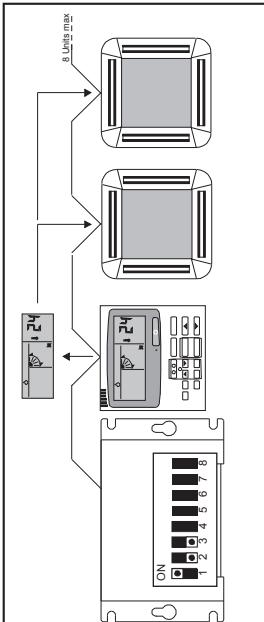
FDP3 Configuration Switches SW1.1-SW1.8



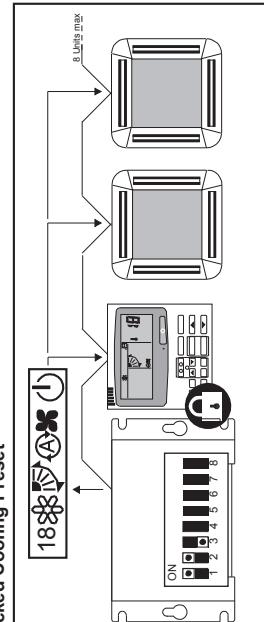
Preset Operating Modes

With SW1.1 set to ON configures the FDP3 to operate in a number of preset modes*. In this mode of operation the inputs S1 to S6 are not used for control.

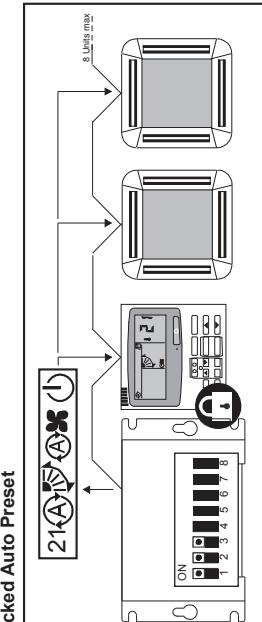
Unlocked Operation



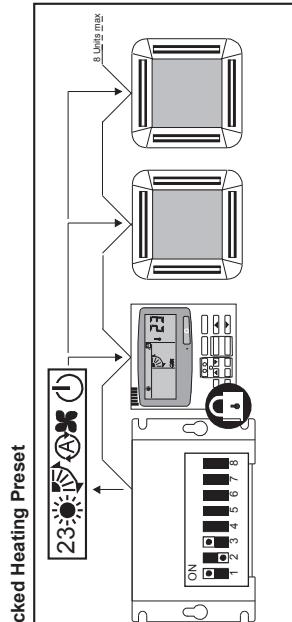
Locked Cooling Preset



Locked Auto Preset



Locked Heating Preset

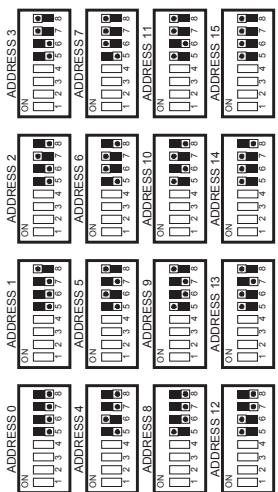


*Units that do not support specific modes such as cooling-only units will operate in fan-only in unsupported modes.

FDP3 Networking

ADDRESSING

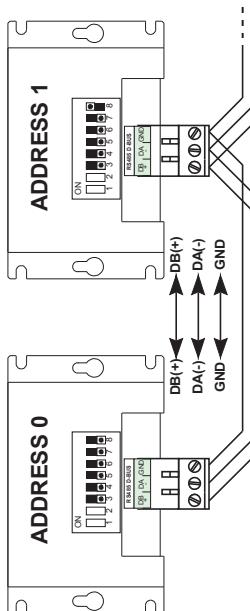
The FDP3 has the facility to create control groups using multiple FDP3s connected together on the RS485 D-Bus network. In standard configuration up to 16 FDP3 devices can be connected together. Each FDP3 is assigned a D-Bus address using the configuration switches SW1.5 to SW1.8. Unit addresses are shown below.



Address 0 is the FDP3 MASTER address. Address 1 to 15 are FDP3 SLAVE addresses.

NETWORK INSTALLATION

The RS485 D-Bus network requires a twisted pair cable connecting terminals DB(+)- and DA(-) on each FDP3 as shown below. Terminal DB must be connected to all other DB terminals. Terminal DA must be connected to all other DA terminals. In addition the common terminal GND on all devices must be connected together. If a shielded cable is used then the shield can be used for this purpose. The network must be installed as a daisy-chained point-to-point Bus configuration, Star and Ring connections must NOT be used.



SPECIFICATION
NETWORK LENGTH
Standard installation for total network distances of up to 500m can be achieved following the basic daisy-chaining method showed in the above diagram. The network can be extended further using RS485 repeaters.

Modbus Operation

CONTROL

The FDP3 can be operated from both the hard-wired inputs and Modbus register commands if input S6 is open-circuit. Under this mode of operation control updates will be sent if a change is made to either a Modbus register or a wired input. All control registers are analogue **Holding Registers**.

Holding Register	Name	Range
H0001	Setpoint	10..40
H0002	Fanspeed	0.3 (0/Auto, 1:Low, 2:Medium, 3:High)
H0003	Mode	0..4 (0/Auto, 1:Heat, 2:Fan, 3:Cool, 4:Dry)
H0004	Louvre	1..7 (1/Swing, 2..20 Degrees, 3..20 Degrees, 4..45 Degrees, 5..70 Degrees, 6..90 Degrees)
H0005	On/Off	0..1 (0:Off, 1:On)

Holding Register	Name	Lock Mode*
0010	All Lock	0LastTouch,1:Central,2:Local,3:OnChange
0011	Setpoint Lock	0LastTouch,1:Central,2:Local,3:OnChange
0012	Fanspeed Lock	0LastTouch,1:Central,2:Local,3:OnChange
0013	Mode Lock	0LastTouch,1:Central,2:Local,3:OnChange
0014	Louvre Lock	0LastTouch,1:Central,2:Local,3:OnChange
0015	On/Off Lock	0LastTouch,1:Central,2:Local,3:OnChange

*Last Touch updates are written to the A/C on every register write. On Change updates are only sent if the value written changes. Central locks the corresponding RC button. Local unlocks the RC button and prevents any updates from the FDP3.

MONITORING

Unit data is available for each of the indoor units on the TCC-NET network. All readback data is available in analogue **Input Registers**. Input registers are numbered using the indoor unit number $\times 100$ added to an offset relating to a specific feature. Group data is available as unit 0.

Group*	Unit 1	Unit 2	...	Unit 16	Name	Range
0020	0120	0220	...	1620	Unit Exists	0..1
0021	0121	0221	...	1621	is Fault	0..1
0022	0122	0222	...	1622	Fault Code	0..65535
0023	0123	0223	...	1623	Return Air Temp	Degrees C $\times 100$

* Group Unit Exists returns the number of units found. Group Fault Code returns the fault code of the first unit in fault. Group Return Air Temp returns the average unit temperature.

FAULT CODES

Fault codes are encoded using a standard table to allow standard Toshiba fault codes to be generated from the readback value. The **no fault** value is 255.

KEYPAD LOCK

When the keypad is locked using input S6 then Modbus commands will not change the lock state but unit settings can still be adjusted. When the S6 input is set to unlock the keypad then Modbus commands can change the lock state.

Additional Modbus registers and more detailed Modbus engineering instructions are available in the [FDP3-MODBUS datasheet](http://www.realtime-controls.co.uk/FDP3). A full list of fault codes is also available from this link.

LED Functionality

Normal Operation

R G ON	OFF	FLASHING	ON
R G ON	ON	FLASHING	ON
R G ON	ON	FLASHING	OFF
R G ON	ON	FLASHING	OFF

R G ON	OFF	FLASHING	ON
R G ON	ON	FLASHING	ON
R G ON	ON	FLASHING	OFF
R G ON	ON	FLASHING	OFF

R G ON	OFF	FLASHING	ON
R G ON	ON	FLASHING	ON
R G ON	ON	FLASHING	OFF
R G ON	ON	FLASHING	OFF

Error Conditions

R G ON	OFF	FLASHING	ON
R G ON	ON	FLASHING	ON
R G ON	ON	FLASHING	OFF
R G ON	ON	FLASHING	OFF
R G ON	ON	FLASHING	ON
R G ON	ON	FLASHING	ON
R G ON	ON	FLASHING	OFF
R G ON	ON	FLASHING	OFF